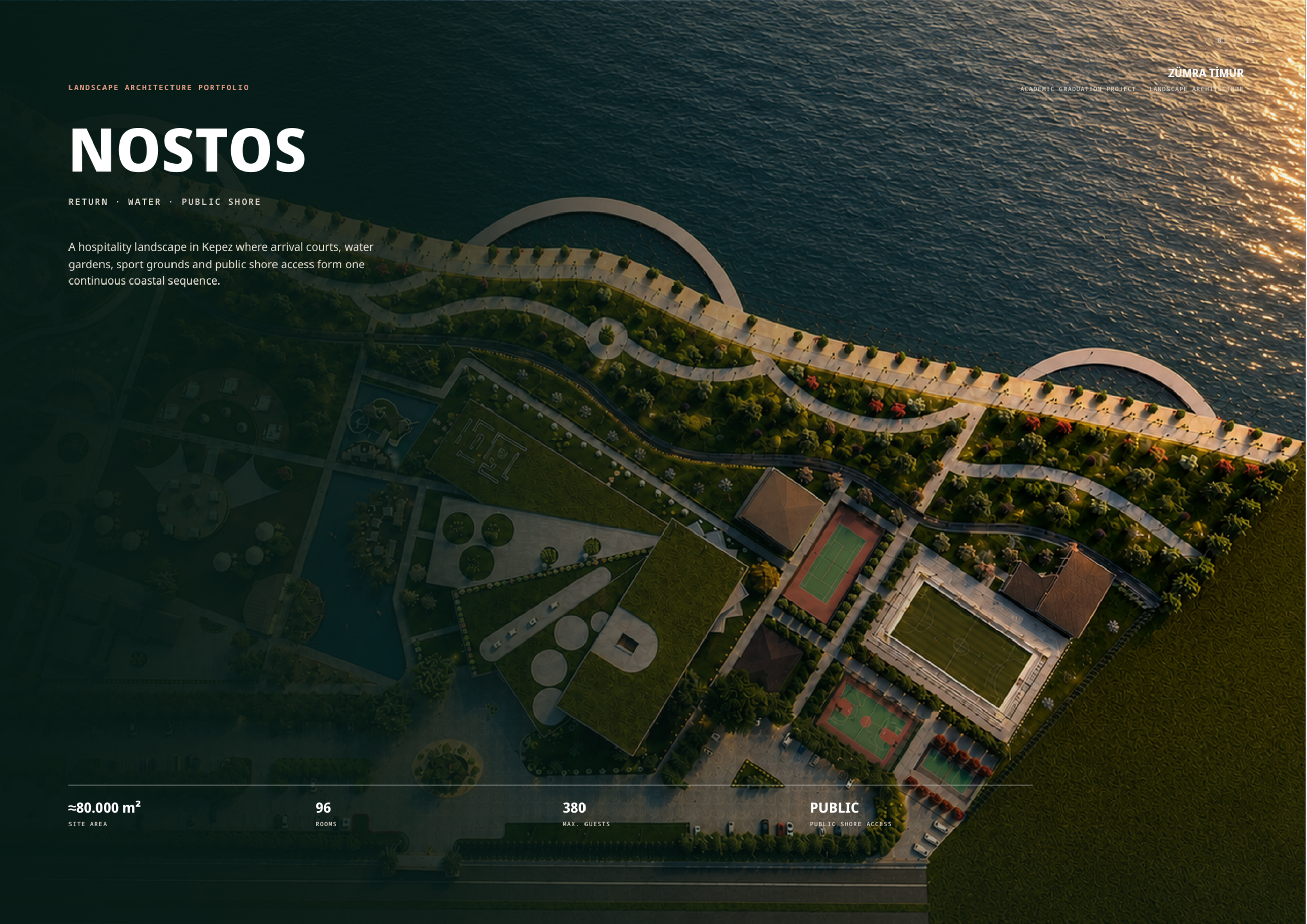
ZÜMRA TİMUR
ACADEMIC GRADUATION PROJECT · LANDSCAPE ARCHITECTURE

LANDSCAPE ARCHITECTURE PORTFOLIO

NOSTOS

RETURN · WATER · PUBLIC SHORE

A hospitality landscape in Kepez where arrival courts, water gardens, sport grounds and public shore access form one continuous coastal sequence.



≈80.000 m²	96	380	PUBLIC
SITE AREA	ROOMS	MAX. GUESTS	PUBLIC SHORE ACCESS

PROJECT PREMISE

A SHORELINE IN SEQUENCE

Nostos distributes hotel, recreation and public programmes across an approximately 80,000 m² coastal site. Movement begins at the arrival court, passes through water and social rooms, and reaches the public beach and piers.



LOCATION

Kepez · Çanakkale

TYPOLOGY

Hospitality landscape / public shore

ROLE

Landscape architecture · planting · material direction

WORKFLOW

DWG / vector · visualisation · presentation

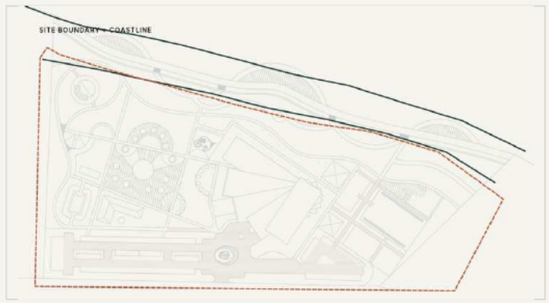


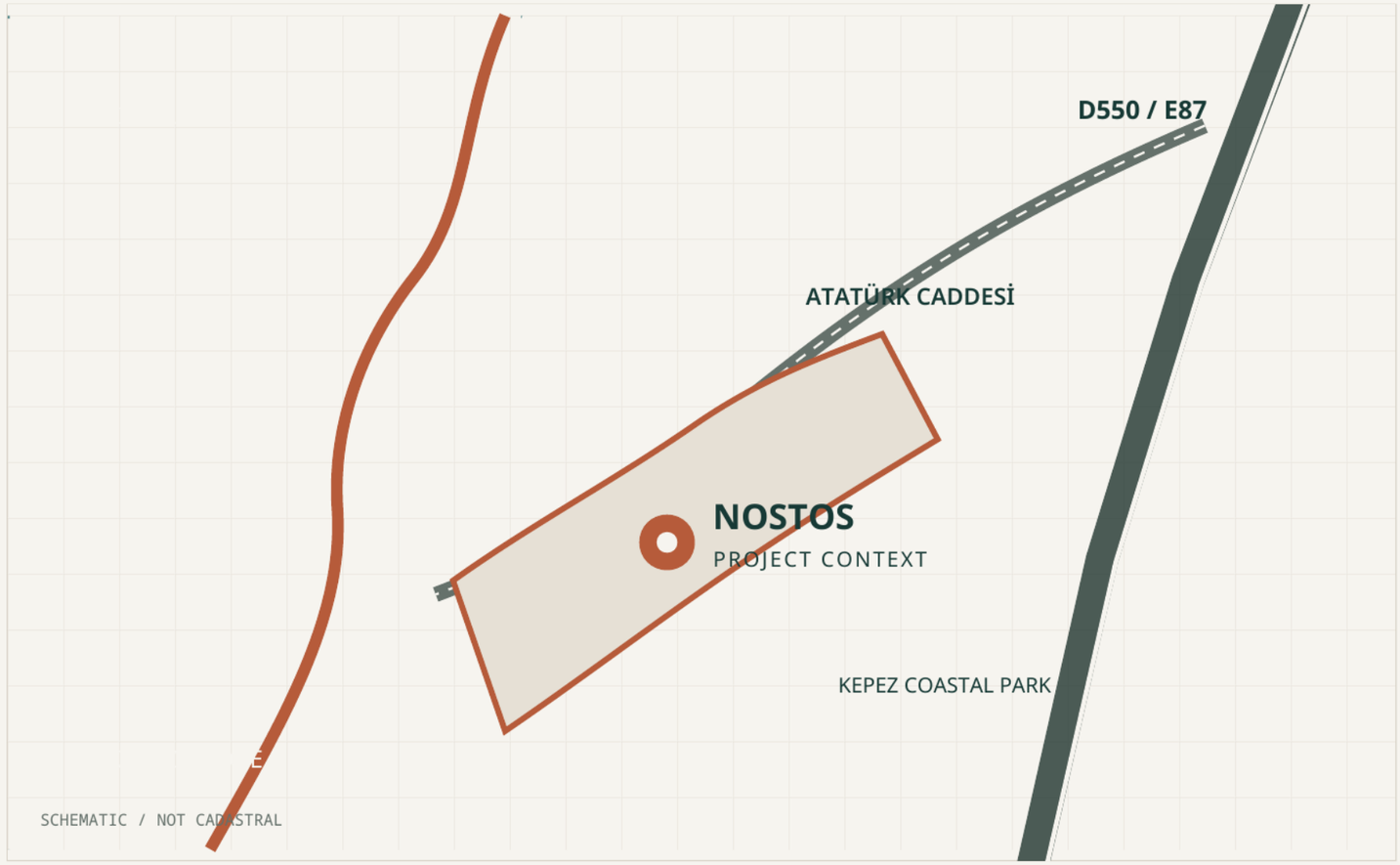
SITE READING

BETWEEN CITY AND STRAIT

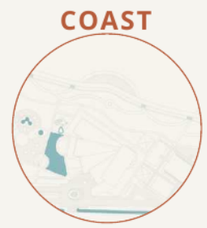
The site lies between the regional highway and the Dardanelles coast. The route from city to water is read as a connected public sequence rather than a closed resort boundary.















ACCESS

D550/E87 and Atatürk Caddesi establish the land-side approach.



COAST

The coastal strip remains the project's public horizon.



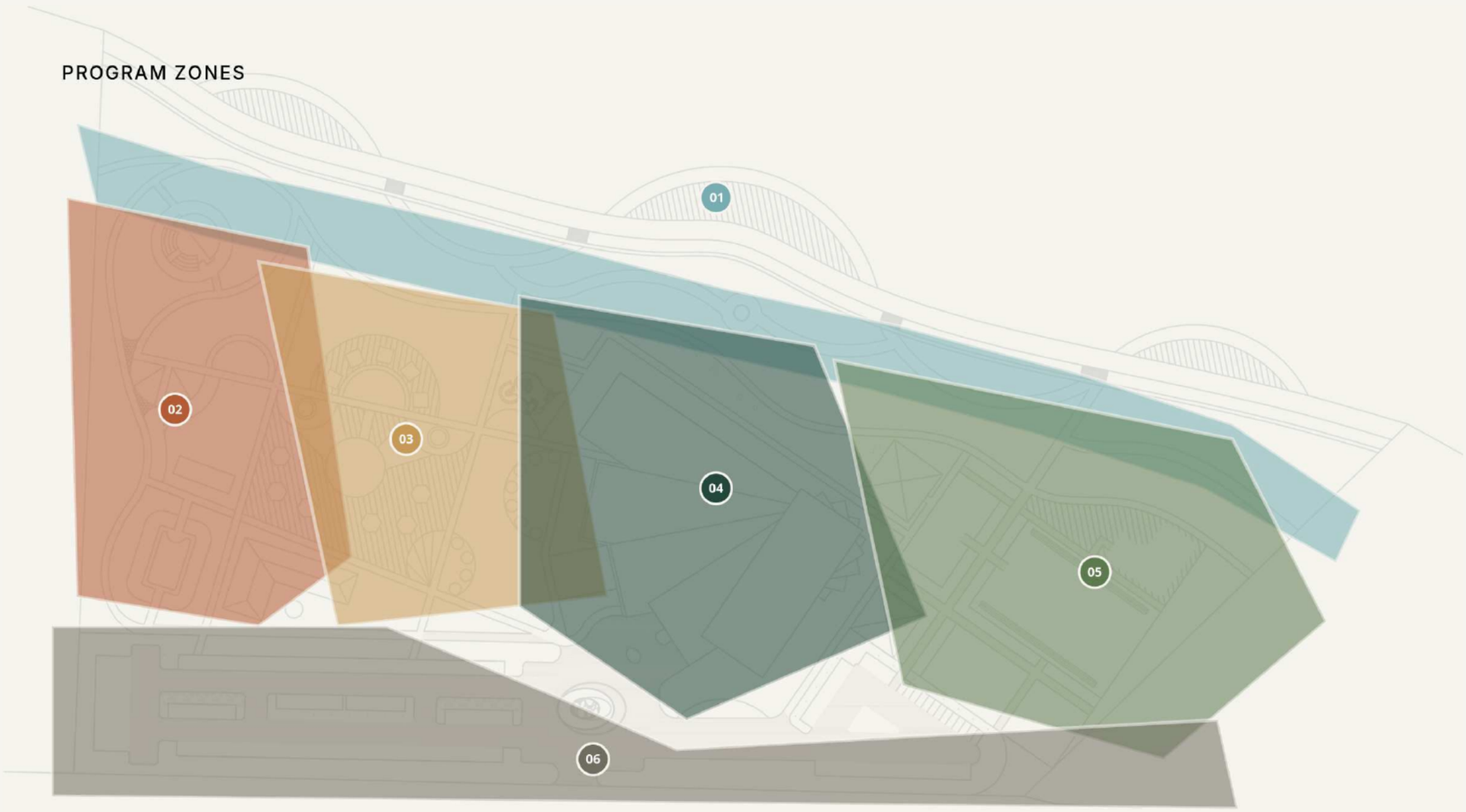
PLANTING FRAME

Screens and shade establish the first spatial boundaries.

DESIGN STRATEGY

FOUR SYSTEMS. ONE GROUND.

Movement, water, programme and planting are read separately, then recombined along one coastal spine.



RETURN ROUTE
Connects arrival, hotel grounds and public shore.

WATER ROOMS
Pools and gardens hold the sequence together.

PROGRAMME BANDS
Hospitality, culture, sport and support form clear zones.

PLANTING FILTERS
Windbreaks and shade trees define edges.

VEHICLE SEPARATION
Service and parking remain on the landward side.

COASTAL COMMONS
Pool, beach and pier remain distinct water experiences.

MASTERPLAN

PROGRAMME DISTRIBUTED BY WATER

The hotel core connects to the public shore through pools, gardens, sport grounds and cultural spaces.

01 **Coastal public edge**
Beach, promenade and piers.

02 **Culture + family**
Amphitheatre, exhibition and play.

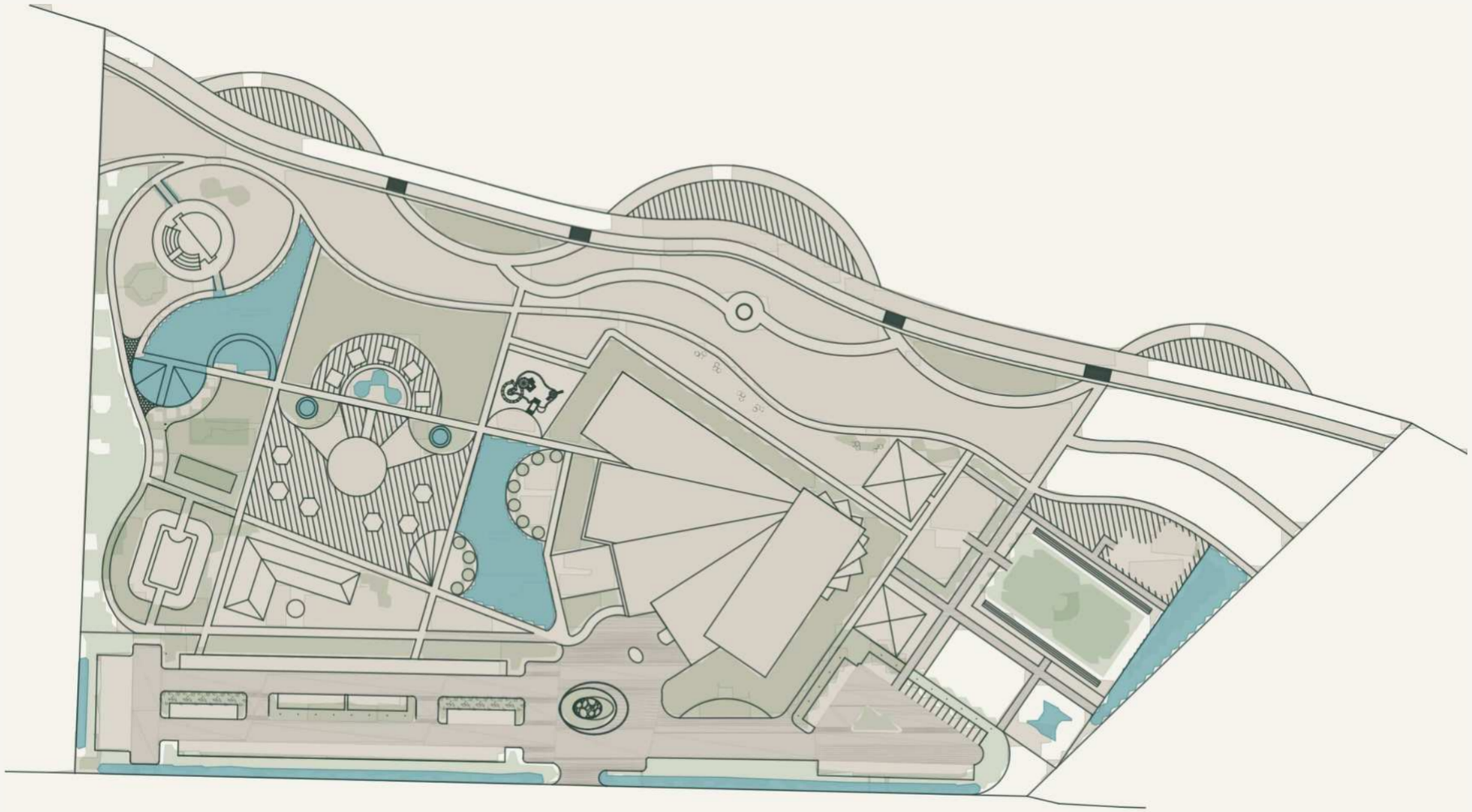
03 **Food + water**
Restaurant, pools and social terraces.

04 **Hotel core**
Accommodation and inner court.

05 **Sports + support**
Courts and social facilities.

06 **Arrival + parking**
Main approach and parking fields.

07 **Planting structure**
Wind, shade and spatial boundaries.



Technical geometry is retained from the AutoCAD vector source. Programme and route markers are editorial presentation layers.

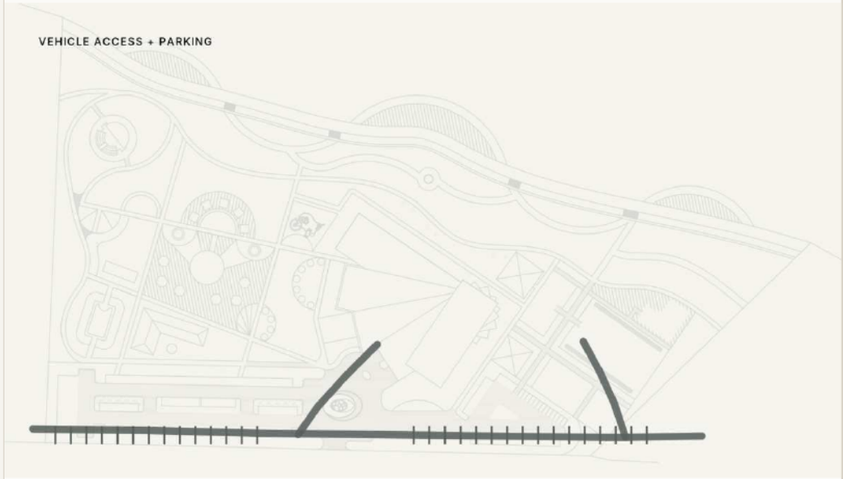
SITE SYSTEMS

READ EACH LAYER. RECOMBINE THE SITE.

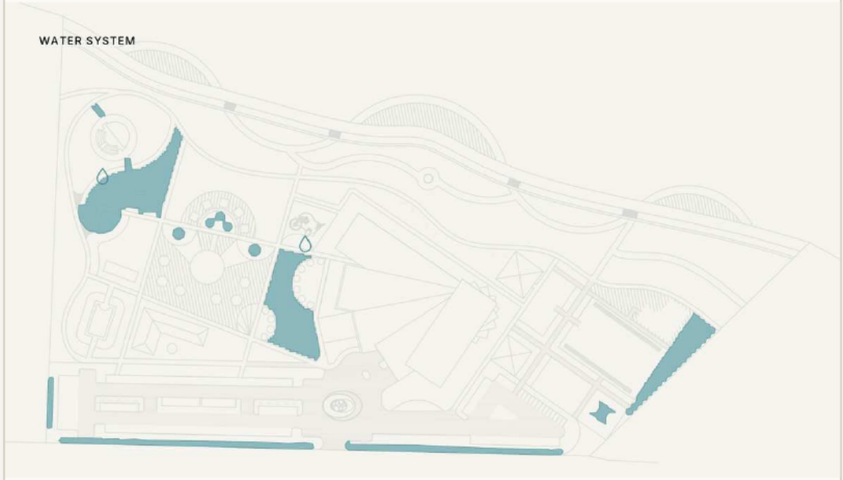
Pedestrian, vehicle, water and planting layers reveal the organisational logic without redrawing the project.



01 **PEDESTRIAN SEQUENCE**
Primary path hierarchy and return route.



02 **VEHICLE ACCESS**
Arrival court and two parking fields.



03 **WATER SYSTEM**
Pools, artificial pond and water garden.



04 **PLANTING STRUCTURE**
Screening, shade and garden-room edges.

SPATIAL SEQUENCE

FROM ROAD TO WATER



A broad arrival court, shaded pool terrace and public water-edge room are connected by ground material, planting and controlled coastal views.



ARRIVAL COURT

The land-side approach forms a clear threshold at the hotel entrance.



POOL TERRACE

Water, palm deck and shade establish the social centre.



ROOF TERRACE

Upper-floor terrace with telescopes and panoramic night sea views.

SHARED GROUNDS

PLATFORM.
WATER GARDEN.
SPORT.

A circular social platform, elongated water garden and active sport grounds operate as connected addresses rather than isolated attractions.



CENTRAL PLATFORM



GENERAL VIEW



SPORTS GROUNDS

CENTRAL PLATFORM

Social gathering and food-and-water focus.

GENERAL VIEW

Overall pool view within the coastal public realm.

SPORTS GROUNDS

Active use connects to the land-side support band.

PLANTING STRATEGY

FILTERING WIND. BUILDING SHADE.

Evergreen screens filter coastal wind; shade trees define arrival and social grounds. Agave, Phormium, lavender and blue fescue establish the dry structural lower layer.

T1	Open-ground, year-round primary species.
T1*	Project-specific siting, irrigation or safety condition.
T2/T3	Conditional species excluded from the main board.



SUPPORT LAYER

Albizia julibrissin
Terrace shade

Festuca glauca
Blue-grey ground texture

Yucca filamentosa
Dry structural layer

Elaeagnus × submacrophylla 'Gilt Edge'
Coastal evergreen screen



Cupressus sempervirens
Columnar cypress · Vertical rhythm / wind filter
T1



Laurus nobilis
Bay laurel · Evergreen screen
T1



Magnolia grandiflora
Southern magnolia · Sheltered entrance canopy
T1*



Agave americana
Century plant · Dry sculptural accent
T1*



Phormium tenax
New Zealand flax · Sword-leaf mass
T1



Lavandula angustifolia
English lavender · Aromatic low layer
T1

MATERIAL LANGUAGE

MINERAL GROUND. BRONZE EDGE.

Pale mineral surfaces, dark deck planes, bronze details and turquoise water form the visible material language. Labels identify source-visible families, not products or brands.





Light mineral outdoor paving
PRIMARY PEDESTRIAN SURFACE



Pale mineral facade cladding
HOTEL FACADE ENVELOPE



Dark outdoor deck surface
POOL EDGE / SOCIAL TERRACE



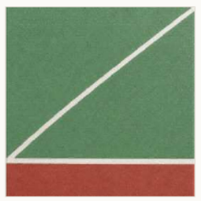
Bronze-toned metal edge
CANOPY / PLATFORM EDGE



Bronze-tinted reflective glazing
HOTEL FACADE OPENINGS



Turquoise pool surface
WATER GARDEN / POOL SYSTEM



Colored sports-court coating
ACTIVE SPORTS GROUNDS



Dark coated metal site elements
RAILINGS / FENCES / PROFILES

ACADEMIC GRADUATION PROJECT · LANDSCAPE ARCHITECTURE

CITY TO SHORE

A return route held together by water, shade and public ground.

LANDSCAPE ARCHITECTURE
HOSPITALITY LANDSCAPE
COASTAL PUBLIC REALM
PLANTING STRATEGY



Zümra Timur

LANDSCAPE ARCHITECTURE PORTFOLIO · KEPEZ, ÇANAKKALE